| **Year 4 Writing LTP** | | | | | | | | | | | |
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| **Autumn 1** | | **Autumn 2** | | **Spring 1** | | **Spring 2** | | **Summer 1** | | **Summer 2** | |
| Lost Happy Endings  Carol Ann Duffy – Tear Thief | | Charlie and the Chocolate Factory | | The Firework Maker’s Daughter | | Bill’s New Frock | | Why the Whales Came | | Ice Palace | |
| Poetry - Mythical Beasts | | Poetry - Fantasy settings | | Poetry – Performance | | Poetry – Performance | | Poetry – Performance (dialogue) | | Poetry - Fear | |
| **Fiction** | **Non-Fiction** | **Fiction** | **Non-Fiction** | **Fiction** | **Non fiction** | **Fiction** | **Non-Fiction** | **Fiction** | **Non-Fiction** | **Fiction** | **Non-Fiction** |
| **Text**  The Old Mill by Pie Corbett  **Genre**  Fear  **Toolkit**  Suspense  **Writing outcome (innovation)**  New version  **Independent Write**  New fear story | **Text**  Newspaper model text  **Genre**  News Recount  **Toolkit**  Recount  **Writing outcome (innovation)**  News recount based on story read as a class  **Independent Write**  News recount based on a chosen story | **Text**  The Tear Thief by Carol Ann Duffy  **Genre**  Finding Tale  **Toolkit**  Action  **Writing outcome (innovation)**  The XX Thief  **Independent Outcome**  The XX Thief | **Text**  Contrasting Trip Advisor reviews of The Magician’s Shop  **Genre**  Information/Persuasion  **Toolkit**  Persuasive Information  **Writing outcome (innovation)**  Contrasting Trip Advisor reviews of place e.g. Diagon Alley  **Independent Outcome**  Contrasting Trip Advisor reviews of chosen well known place (fantasy or real) | **Text**  The Magician’s Shop by Pie Corbett (Y4 Writing Models)  **Genre**  Fantasy  **Toolkit**  Settings  **Writing outcome (innovation)**  Embellish/add to original text  **Independent Outcome**  Diagon Alley (or similar) | **Text**  Teacher Pleaser Machine (reduced) Teachwire.net  **Genre**  Explanation  **Toolkit**  Explanation  **Writing outcome (innovation)**  Our teacher pleaser machine  **Independent Outcome**  Mum/Sister etc pleaser machine (free choice) | **Text**  Scarab story (Pie Corbett Teach Wire)  **Genre**  Portal story  **Toolkit**  Structure and cohesion  **Writing outcome (innovation)**  Portal to another time/place  **Independent Outcome**  Portal story to chosen time (can be Ancient Egypt) | **Text**  The Ultimate Pizza (teacher made)  **Genre**  Instructions  **Toolkit**  Instructions  **Writing outcome (innovation)**  Another food type  **Independent Outcome**  How to Mummify your Best Friend | **Text**  Mission Possible  **Genre**  Quest  **Toolkit**  Dialogue  **Writing outcome (innovation)**  Sequel  **Independent Outcome**  New quest story | **Text**  Make Playstations Available in Schools (Y4 Writing Models)  **Genre**  Persuasion  **Toolkit**  Persuasive argument  **Writing outcome (innovation)**  Persuasion linked to popular game  **Independent Outcome**  Persuasion linked to popular game (for e.g. Increase the age to play to 18) | **Text**  Open and Shut by Louise Cooper (From ‘Short and Spooky’)  **Genre**  Tale of Fear  **Toolkit**  Dialogue  **Writing outcome (innovation)**  New fear tale with dialogue  **Independent Outcome**  New argument tale with dialogue | **Text**  Dark Avenger Dragon  **Genre**  Information  **Toolkit**  Information  **Writing outcome (innovation)**  **Independent Outcome**  Big Bad Wolf |